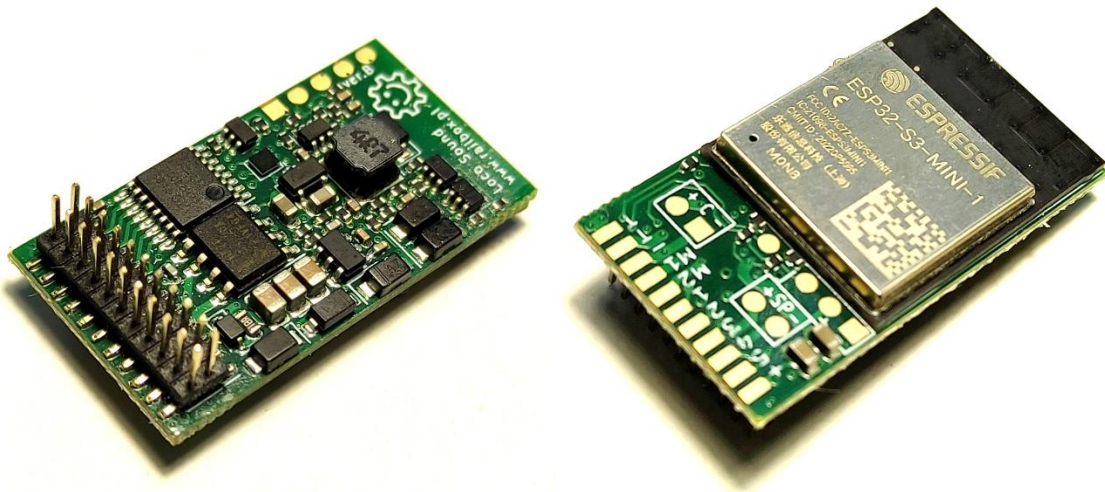




DCC Wi-Fi Loco sound decoder RB 2300



**Contents**

DCC Wi-Fi Loco sound decoder RB 2300 ..... 1

Introduction: ..... 2

Basic functions: ..... 2

Technical parameters: ..... 3

Connection ..... 3

    Decoder connector variants and description of its outputs ..... 3

    Connection of basic external elements (speaker and capacitor) ..... 4

    Connection of additional external elements (servos, digital couplings) ..... 4

Decoder programming ..... 5

    Connection with mobile app RailBOX: Railroad Control ..... 5

    Configuration of the BackeEMF decoder system: ..... 5

    Sound pack configuration ..... 6

    Basic tips for uploading and editing files: ..... 7

    Output (AUX) mapping ..... 9

    Basic sound playback automation: ..... 11

Tips on programming CVs ..... 15

    CV configuration settings table: ..... 15





**Introduction:**

DCC Wi-Fi sound loco decoder RB 2300 is designed to control HO scale locomotive models in digital mode (DCC) with the ability to play sounds. The decoder comes with a Plux22 or NEM652 connector, has a built-in Wi-Fi module for recording sounds without buying additional hardware or installing software, and a backEMF function for smooth engine control. The decoder works in accordance with the DCC standard and supports the Railcom<sup>®</sup> protocol.

**Note:** When testing the decoder, it is best to close the locomotive model to avoid damaging by touching tracks by the bare external components (e.g. speaker), or secure it in another way, e.g. by inserting such elements into a string bag. The entire decoder is well protected by a heat shrinkable tube, but this does not apply to external components, so damage during unprotected testing of the decoder cannot be a reason for complaint and is entirely the responsibility of the customer.



**Basic functions:**

- The decoder supports addresses 1-10239
- Group addresses for multiple traction (consist) 1-127
- Support F0-F12 for function outputs and up to F28 for sounds
- Support 28 or 128 speed steps
- Ability to program CV on the main track (PoM) and on the programming track
- Supports Railcom<sup>®</sup> protocol
- Ability to easily configure the decoder via RailBOX: Railroad Control mobile application
- Back-EMF System (allows control smoothly at low speeds)
- 9 function outputs and 3 logic outputs
- Output mapping and lighting effects
- Possibility to connect an external UPS capacitor to ensure uninterrupted operation on dirty tracks or when driving through jturnouts without a powered crossover (UPS capacitor 470uF 25V is included)
- Possibility to connect up to two model servomotors (e.g. for controlling pantographs)
- Ability to enable/disable Wi-Fi via DCC function
- Ability to update the decoder software via Wi-Fi without the need to open the model
- A web server for uploading your own audio files through the browser without the need to purchase additional hardware and/or installing software
- Pre-installed basic sound package for electric, steam and diesel locomotives
- Synchronization of a sound with the current speed of the locomotive

[www.railbox.pl](http://www.railbox.pl)

\*All trademarks and registered trademarks, product names and photos used in this documentation are the property of their owners.

[Download the application RailBOX. Railroad Control](#)





**Technical parameters:**

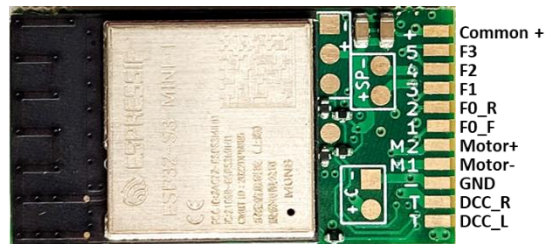
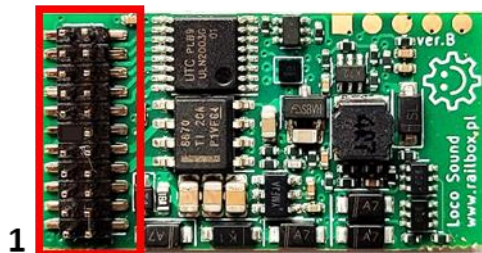
- Decoder dimensions-30 x 16 x 6.5 mm (NMRA Plux22 Standard)
- Decoder power supply-7-22V (DCC)
- Maximum output load-0.5 A
- Motor instantaneous load- 2.5 A
- Continuous motor load - 1A
- Maximum total output load for model servomotors: - 0.5 A
- Wi-Fi: standard 802.11 b/g/n (2.4 GHz)
- Sound:
- 6MB of internal memory (total length up to 350 sec)
- Supported audio formats: PCM, ADPCM, Vorbis (OGG)
- Sampling rate: 8kHz, 16kHz, 32kHz and 44.1 kHz
- Number of bits per sample: 16
- Maximum power for speaker output 2.5 W (40hm) (speaker with resonance chamber is included)

**Connection**

**Decoder connector variants and description of its outputs**

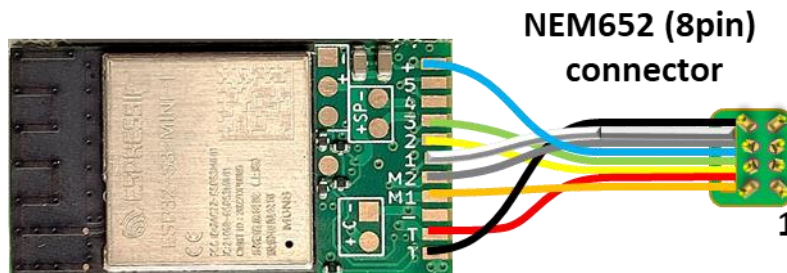
The decoder is available in two variants: with Plux22 connector and with NEM652.

**Plux22 (21pin) connector**



Output	NEM652	Description
DCC	Black	RailL
DCC	Red	RailR
1	White	Front light
2	Yellow	Rear light
3	Green	Cabin light (F1)
4		F2 (Changeable)

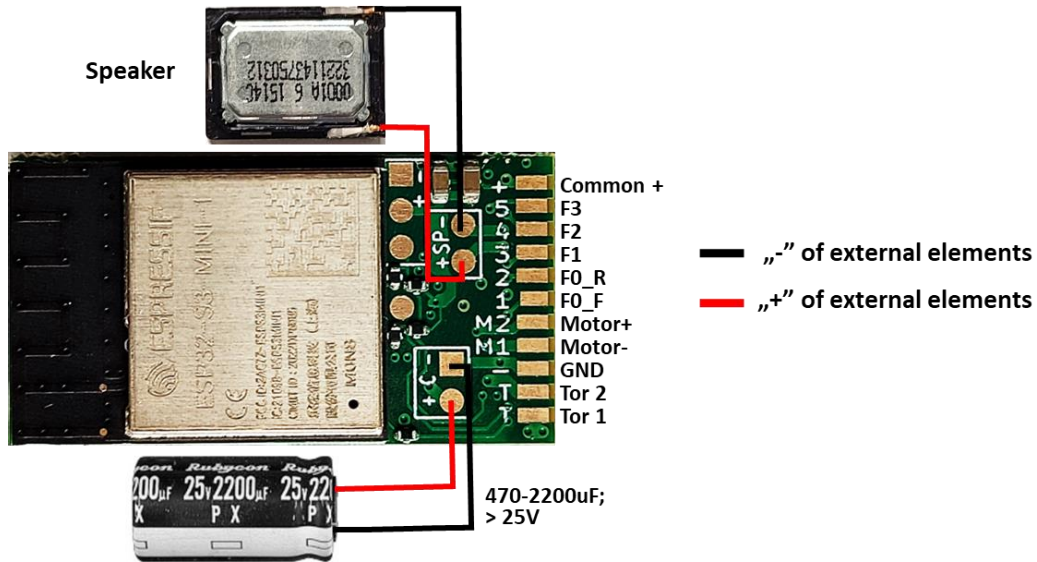
Output	NEM652	Description
5		F3 (Changeable)
M1	Brown	Motor +
M2	Grey	Motor -
+	Blue	Common LED anode
G/GND		Ground





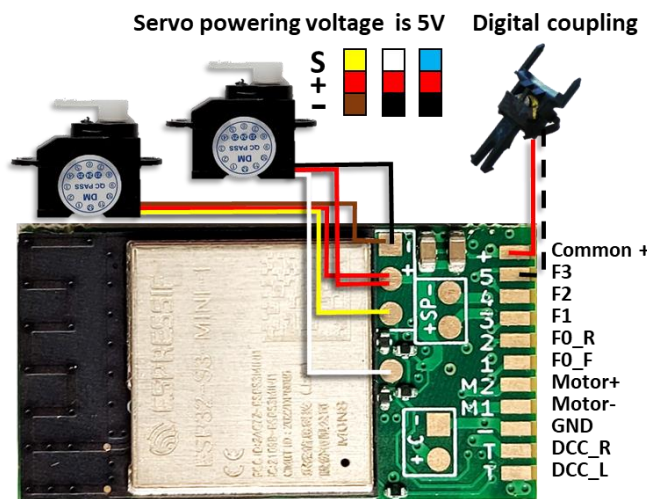
Connection of basic external elements (speaker and capacitor)

To increase the operation smoothness of the decoder on dirty tracks, it is possible to connect an additional external capacitor (+ C -). Some locomotive models have a dedicated space for connecting capacitors on the built-in board, which you can also use to install a capacitor attached to the decoder. The speaker is installed by default, but, if necessary, it can be replaced with another one according to the schemes (+ SP - ), or also moved to the locomotive built-in board. Connection diagram:



Connection of additional external elements (servos, digital couplings)

You can connect two servos to RB 2300 decoder to (- + ○(S1) and ○ (S2)) to control the movable parts of locomotive models (e.g. pantographs). It is also possible to connect the digital coupling to the " + " output and to the selected function output (external outputs on the decoder board). Also, the coupler can be connected to the appropriate output on the built-in plate of locomotive models, if there is any. Connection diagram:





Decoder programming

Connection with mobile app RailBOX: Railroad Control



This symbol means “Easy configuration”. All RailBOX products with this symbol on the PCB or sticker on the case are enabling round-way communication (Railcom® protocol) with Railcom® Command station:

- Automatic detection of new decoders connected to the tracks and the ability to automatically assign the address to the decoder (only with ⚙️ Command stations, e.g., DCC Wi-Fi Command Station RB 1110)
- Ability to read and write configuration variables (CV) at any time on the main track (POM)
- Ability to assign a short name to the decoder (POM) for quick identification of the device in the RailBOX: Railroad Control App

Users of RailBOX decoders with the symbol ⚙️ and the DCC Wi-Fi Command station RB 1110 no longer need to manually program addresses of the decoders (accessories and RailBOX wagon and loco decoders), just connect a new device to the tracks (Command station) and the system itself will automatically find the next free address and transmit it to the decoder. In the RailBOX: Railroad Control application, a new locomotive or accessory will automatically appear with already established address.



Configuration of the BackEMF decoder system:

Parameters of the RB 2300 sound decoder by default optimized for the standard locomotive model, however, depending on the engine type, these parameters can be adjusted. The main CV configs are:

**1. Acceleration and deceleration (CV 3 and 4).**

**2. Maximum speed:** there are two configurations for maximum speed:

a. CV 5-used to create a speed curve along with average speed (CV 6) and minimum speed (CV 2).

b. CV 60 is slightly different because it is the voltage at maximum speed that the BackEMF System will attempt to maintain at maximum speed. Therefore, if this voltage is less than the maximum BackEMF voltage on the motor, the DCC voltage will change, but the motor will still rotate at a constant speed.

**3. PID.**

a. the main PID factor that can be customized IS KP (CV 50) and low speed KP (CV 51). This is the force of reaction to a change in engine speed. At low speed we need to have it faster to constantly maintain speed without oscillation.

b. in all tests, the integer (CV 52, CV53) does not add any improvements, so it is set to 0 by default.

c. the default value of the derivative (CV 54, CV 55) is sufficient for most cases.

d. KFF\_A (CV 54) and KFF\_D (CV 55) correspond to an immediate change in the applied motor voltage in the event of a change in the desired speed. Mainly used only for high accelerations and delays.





Sound pack configuration

By default, the RB 2300 sound decoder has three basic sound packs loaded.

<b>1. Electric locomotive EP08</b>	<b>2. Diesel locomotive BR 232 (Ludmila)</b>	<b>3. Steam Locomotive Tp1</b>
F0-headlights	F0-headlights	F0-headlights
F1-main function, engine sound	F1-main function, engine sound	F1-main function, engine sound
F2-high horn	F2-high horn	F2-long steam whistle
F3-low horn	F3-low horn	F3-short steam whistle
F4 - driving without fans	F4 --	F4 --
F5 --	F5-machine room lights	F5 --
F6-shunting mode (speed 50% less, lights)	F6-shunting mode (speed 50% less, lights)	F6-shunting mode (speed 50% less)
F7-rear lights	F7-rear lights	F7 --
F8-driver's cab lights	F8-driver's cab lights	F8 --
F9-conductor's whistle	F9-conductor's whistle	F9-conductor's whistle
F10-coupling	F10-coupling	F10-coupling
F11-decoupling	F11-decoupling	F11-decoupling
F12-wheels clutters on rail joints	F12-wheels clatters on rail joints	F12-wheels clatters on rail joints
F13-wheel screech on the turn	F13-wheel screech on the turn	F13-wheel screech on the turn
F14-applying/releasing the brakes	F14-brakes applying/releasing	F14-brake apply/release
F15-station announcement	F15 --	F15 - station announcement 1
F16 --	F16 --	F16 - station announcement 2
F17-compressor	F17-compressor	F17-bell
F18-pressure release	F18-pressure release	F18-steam (wheels)
F19-small compressor	F19-oil pump	F19-coal
F20-opening / closing locomotive doors	F20-opening / closing locomotive doors	F20-watering
F21-sanding	F21-sanding	F21-sanding
F22-brake sound mute	F22-brake sound mute	F22-brake sound mute
F23-complete mute of all sounds	F23-complete mute of all sounds	F23-complete mute of all sounds
F24-pantograph up / down	F24 --	F24-coaling
F25-opening / closing wagon door	F25 --	F25 --
F26 --	F26 --	F26 --
F27-light signal Pc2	F27-light signal Pc2	F27 --
F28-Wi-Fi	F28-Wi-Fi	F28-Wi-Fi

You can download other sounds from [www.railbox.pl/sounds/](http://www.railbox.pl/sounds/) and there are many tips on creating and uploading your own sound packs.





Basic tips for uploading and editing files:

- Add a loco and assign the RB 2300 decoder to it in RailBOX: Railroad Control app manually or via the easy configuration system (details are [here](#))

- Choose your sound pack right away or you can change it later via CV 202

- If necessary, you can also change the name of the locomotive or function and add a photo or change the icon and function type

- **Important:** you can use a short function name (up to 5 characters) then the function name will also be visible on the main Loco screen





- Enable Wi-Fi by enabling F28 function
- **Connect to the Wi-Fi network** with the name "RB2300P\_XXXX" by entering the password: **00000000**, from the device (tablet / laptop or PC), on which sound packs and other files are prepared for uploading into the decoder
- Enter the page <http://192.168.4.1> in your browser



**RailBOX RB2300 file manager**

[More about sound pack creation on railbox.pl](#)

Firmware version: 1.1; Used memory: 4.1 MB / 5.9 MB

Upload files

Name	Type	Size (KB)	Action
<a href="#">Sound_pack_1</a>	directory	folder	<input type="button" value="Clear"/>
<a href="#">Sound_pack_2</a>	directory	folder	<input type="button" value="Clear"/>
<a href="#">Sound_pack_3</a>	directory	folder	<input type="button" value="Clear"/>

- 3 audio packs up to 6 MB in total can be uploaded to the decoder, the pack number you plan to use is written in CV 202

- To clear the entire pack folder press "Clear"
- To clear only some sounds, first enter the selected pack and then press "Delete" in the line of the selected sound

- To upload new sounds and/or other files (for example, logic.txt and map.txt) press "Browse" and select prepared files

- After a successful file upload, window "Uploaded successfully" will appear, press "Ok" and the files will appear on the page

- You can also edit the file name, to do this, rename the file by setting the cursor to the selected line, rename and then press "Rename" to confirm it

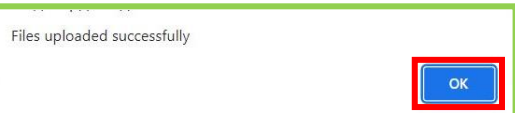
**RailBOX RB2300 file manager**

[More about sound pack creation on railbox.pl](#)

Firmware version: 1.1; Used memory: 4.1 MB / 5.9 MB

Upload files

Name	Type	Size (KB)	Action
<a href="#">Sound_pack_1</a>	directory	folder	<input type="button" value="Clear"/>
<a href="#">Sound_pack_2</a>	directory	folder	<input type="button" value="Clear"/>
<a href="#">Sound_pack_3</a>	directory	folder	<input type="button" value="Clear"/>



**RailBOX RB2300 file manager**

[More about sound pack creation on railbox.pl](#)

Firmware version: 1.1; Used memory: 4.1 MB / 5.9 MB

Upload files  map.txt

**Sound pack #1**

Name	Type	Size (KB)	Action		
F10_Couple.wav	file	78	<input type="button" value="Rename"/>	<input type="button" value="Download"/>	<input type="button" value="Delete"/>
F11_Decouple.wav	file	108	<input type="button" value="Rename"/>	<input type="button" value="Download"/>	<input type="button" value="Delete"/>
F12_LOOP_S10_rj_clutters_T6099.wav	file	48	<input type="button" value="Rename"/>	<input type="button" value="Download"/>	<input type="button" value="Delete"/>

<input type="text" value="F26_OFF_TLK_door_close.wav"/>	file		<input type="button" value="Rename"/>	<input type="button" value="Download"/>	<input type="button" value="Delete"/>
---	------	--	---------------------------------------	---	---------------------------------------







<ul style="list-style-type: none"> <li>After pressing "Download" you will download the selected file</li> </ul>	<table border="1"> <thead> <tr> <th>Name</th> <th>Type</th> <th>Size (KB)</th> <th colspan="3">Action</th> </tr> </thead> <tbody> <tr> <td>F10_Couple.wav</td> <td>file</td> <td>78</td> <td>Rename</td> <td>Download</td> <td>Delete</td> </tr> <tr> <td>F11_Decouple.wav</td> <td>file</td> <td>108</td> <td>Rename</td> <td>Download</td> <td>Delete</td> </tr> </tbody> </table>	Name	Type	Size (KB)	Action			F10_Couple.wav	file	78	Rename	Download	Delete	F11_Decouple.wav	file	108	Rename	Download	Delete
Name	Type	Size (KB)	Action																
F10_Couple.wav	file	78	Rename	Download	Delete														
F11_Decouple.wav	file	108	Rename	Download	Delete														
<p>You can also upload files to the decoder that determine the output mapping to a specific loco model (file <b>map.txt</b>, <a href="#">details</a>), a logic file that allows you to add basic audio playback automation (file <b>logic.txt</b>, <a href="#">details</a>), and a file <b>cv.txt</b> to change CVs, where you enter e.g. CV1=5, etc. (<a href="#">details</a>)</p>	<table border="1"> <tbody> <tr> <td>logic.txt</td> <td>file</td> <td>0</td> <td>Rename</td> <td>Download</td> <td>Delete</td> </tr> <tr> <td>map.txt</td> <td>file</td> <td>0</td> <td>Rename</td> <td>Download</td> <td>Delete</td> </tr> </tbody> </table>	logic.txt	file	0	Rename	Download	Delete	map.txt	file	0	Rename	Download	Delete						
logic.txt	file	0	Rename	Download	Delete														
map.txt	file	0	Rename	Download	Delete														

### Output (AUX) mapping

Uploading file **map.txt** to the decoder is not necessary, but it allows you to immediately map the light outputs to the decoder according to the manufacturer's instructions for a particular locomotive model. Use web generator to map outputs at [www.railbox.pl/sounds](http://www.railbox.pl/sounds) to create your own mapping.

<p><b>O1-OX</b> represents the output number (<b>AUX</b>) as indicated in the loco model manual</p> <p><b>F0-FX</b> is the number of the function to which the selected OX (<b>AUX</b>) output will be mapped</p> <p>The &lt;&gt; <b>symbols</b> represent the direction of loco travel in which the selected lights must be lit</p> <p><b>Important:</b> it is possible to map the same outputs to several functions and different driving directions</p>	<p><b>Default output mapping for EP08 (PIKO) Plux22:</b></p> <p>O1:F0&gt;  O2:F0&lt;  O3:F7&gt;,F27&lt;&gt;  O4:F7&lt;,F27&lt;&gt;  O5:F8&gt;  O6:F8&lt;  O7:F6&gt;,F27&gt;  O8:F6&lt;,F27&lt;</p> <p><b>Default output mapping for BR232 (PIKO) Plux22:</b></p> <p>O1:F0&gt;  O2:F0&lt;  O3:F7&gt;,F27&lt;&gt;  O4:F7&lt;,F27&lt;&gt;  O5:F8&gt;  O6:F8&lt;  O7:F5&lt;&gt;  O8:F6&gt;,F27&gt;  O9:F6&lt;,F27&lt;</p> <p><b>Important:</b> decoders with a NEM652 connector do not have uploaded file <b>map.txt</b> and output mapping is set successively by default starting from F0</p>
--	---





Also, output mapping is possible via the RailBOX Railroad control mobile application.

<ul style="list-style-type: none"> <li>If the RB 2300 decoder has already been assigned in RailBOX Railroad control application, then go to "loco editor" by pressing on the loco picture</li> <li>Press the "edit CV" Button and go to the list of decoder CVs</li> </ul>	
<ul style="list-style-type: none"> <li>Next, press "OUTPUTS MAPPING" at the top of the screen</li> </ul>	
<ul style="list-style-type: none"> <li>Press "Read" If you want to see the default decoder mapping</li> <li>Enter the necessary changes in the appropriate lines using F "function number" or several functions separated by a comma, and mark the direction of travel with the arrows or use the &lt; &gt; symbols if you have different direction options for the selected functions</li> </ul>	





**Important:** if you use different direction options for several functions mapped to the same output, use only the <> symbols, leaving the arrows blank

- Make sure that the selected loco with the decoder is on the programming track, and then press "Write" and wait for the changes to be uploaded into the decoder



Basic sound playback automation:

Uploading file **logic.txt** into the decoder is not necessary, but it allows you to set the basic automation of sound playback, as well as lighting effects (from software version. 1.3), and the ability to mute sounds to the specified level via a single function. Use web generator for logical functions at [www.railbox.pl/sounds](http://www.railbox.pl/sounds) to create your own sound playback logic

**Available logical functions:**

**START:** allows you to play the selected sound at a set time at the start of locomotive travel (it is necessary to indicate the parameters L and D)

Example1:

F3\_START\_L1500\_D1000

Where F3 - horn playback function, means that for 1sec. (D = 1000ms) after the locomotive starts moving, a horn signal of 1.5 sec long will be played. (L = 1500ms)

Example2:

F15\_START\_L2500\_D2000\_R2

Where F15 – the function to play the announcement of the next station, means that 2sec. (D = 2000ms) after every second (R = 2) start of the locomotive moving, the announcement of the next station will be played (L = 2500ms, this is the actual length of the announcement)

**STOP:** allows you to play the selected sound at a specified time when stopping the locomotive (it is necessary to indicate the parameters L and D)

Example1:

F16\_STOP\_L25000\_D1000

**Default logic functions for EP08:**

- F2\_L1500\_ESTOP\_D200
- F4\_BLOCK\_F1
- F6\_BLOCK\_F12
- F9\_BLOCKDRV
- F10\_BLOCKDRV
- F11\_BLOCKDRV
- F14\_BLOCKDRV
- F15\_BLOCKDRV
- F16\_BLOCKDRV





<p>Where F16-the function of playing the station announcement about arrival of the train, means that 1sec. (D = -1000ms) after locomotive stops it will start play the announcement 25sec. long (L = 25000ms, this is the actual length of the announcement)</p> <p><u>Example2:</u> F26_STOP_L1500_D1000_R2</p> <p>Where F26-the function of playing the sound of opening the door in the passenger wagon, means that 1sec. (D = 1000ms) after every second (R = 2) stopping of the locomotive, the sound of opening the door in the wagon will be played (L = 1500ms, this is the actual length of the sound of opening the door in the car)</p> <p><b>ESTOP - "Emergency stop"</b> - allows you to play sound at a fixed time using rapid emergency braking (it is necessary to indicate the parameters L and D)</p> <p><b>Important:</b> activation of the emergency stop of the train in the <u>RailBOX Railroad control application</u> is possible by a quick double tap on the "STOP" button at loco control panel, then braking by default takes about 2 seconds.</p> <p><u>Example1:</u> F2_ESTOP_L1500_D200</p> <p>Where F24 - high horn signal playback function, means 0.2 sec. (D = 200ms) after activation of the locomotive ESTOP, it will start playing the hornt sound for 1.5 sec. (L = 1500ms)</p> <p><u>Example2:</u> F24_STOP_L3500_D1000</p> <p>Where F24 - audio playback function of the radio connection, means 1sec. (D = 1000ms) after the locomotive emergency stop, the radio call sound will be played (L = 3500ms, this is the actual length of the radio call sound)</p> <p><b>ON - "Turn on function"</b> - allows you to play the selected sound at a specified time after turning on the trigger function (it is necessary to specify the parameters L and D)</p> <p><u>Example:</u> F9_L1500_F25_ON_D6000</p> <p>Where F9 – the function of playing the conductor's whistle, means that 6secs. (D = 6000ms) after the F25 trigger function is activated - the sound of opening the door in the passenger wagon, the whistle will start playing for 1.5 seconds. (L = 1500ms, this is the actual length of the whistle sound)</p> <p><b>OFF – "Turn off function"</b> - allows you to play the selected sound at a specified time after turning off the trigger function (it is necessary to indicate the trigger function and parameters L and D)</p> <p><u>Example:</u> F18_L1500_F25_OFF_D1000</p> <p>Where F18 – the function of playing the pressure drop, means that 1sec. (D = 1000ms) after you turn off the F25 trigger function-the sound of closing the door in the passenger wagon, it will start playing the sound of the pressure drop for 1.5 seconds. (L = 1500ms, this is the actual length of the pressure drop sound)</p>	<p>F20_BLOCKDRV F25_BLOCKDRV F26_BLOCKDRV F17_L4000_DCL_V300 F21_ACCDCL_V500_L4000 F13_DCL_V200_L4000</p> <p><b><u>Default logic functions for BR232:</u></b></p> <p>F2_L1500_ESTOP_D200 F6_BLOCK_F12 F9_BLOCKDRV F10_BLOCKDRV F11_BLOCKDRV F14_BLOCKDRV F20_BLOCKDRV F17_L4000_DCL_V300 F19_L4000_ACC_V200 F21_L4000_ACCDCL_V500 F13_DCL_V200_L4000</p> <p><b><u>Default logic functions for Tp1:</u></b></p>
--	--





<p><b>ONOFF – "turn on and off function"</b> - allows you to play the selected sound at a specified time when the trigger function is turned on or off (it is necessary to indicate the trigger function and the parameters L, D and R (preferably odd))</p> <p><u>Example:</u>  <i>F19_L4000_F25_ONOFF_D1000_R5</i>                  Where F18 – compressor sound playback function, means 1sec. (D = 1000ms) after every fifth (R5 odd) turn on/off (first time on, next time off) of the F25 trigger function – the sound of opening/closing doors in the wagon, will start playing the sound of the compressor for 4 seconds. (L = 4000ms)</p> <p><b>LON</b> - allows you to completely play the selected sound type ON at a specified time when the trigger function is turned on (it is necessary to specify the trigger function and parameter D)</p> <p><u>Example:</u>  <i>F10_LON_F6_ON_D4000</i>                  Where F10 – coupling sound playback function, means 4sec. (D = 4000ms) after you turn on the trigger function F6-shunting mode, the coupling sound will be played.</p> <p><b>LOFF</b>-allows you to completely play the selected sound type OFF at a specified time after the trigger function is turned off (it is necessary to indicate the trigger function and parameter D)</p> <p><u>Example:</u>  <i>F14_LOFF_F25_OFF_D1000</i>                  Where F14-brake release sound playback function, means 1sec. (D = 1000ms) after you turn off the F25 trigger function-the sound of closing the door in the wagon, the sound of releasing the brake will be played</p> <p><b>BLOCK _</b> allows you to block the playback of the indicated function by turning on the trigger function (it is necessary to indicate the trigger function and the function that will be blocked)</p> <p><u>Example:</u>  <i>F6_BLOCK_F12</i>                  Where F12-the function of playing the sound of the wheels, means that when you turn on the trigger function F6-shunting mode, the sound of the wheels will be completely muted</p> <p><b>BLOCKDRV</b> - allows you to block the audio playback of the indicated function while driving (it is necessary to indicate the function that will be blocked while driving)</p> <p><u>Example:</u>  <i>F15_BLOCKDRV</i>                  Where F15-the function of playing the station announcement, means that while driving the playback of the announcement sound will be impossible</p> <p><b>ACC – "Acceleration"</b> - allows you to play the sound depending on the total value of the acceleration of the locomotive (it is necessary to indicate the parameters L and V)</p> <p><u>Example:</u>  <i>F19_L4000_ACC_V200</i></p>	<p>F2_ESTOP_D200</p> <p>F9_BLOCKDRV</p> <p>F10_BLOCKDRV</p> <p>F11_BLOCKDRV</p> <p>F14_BLOCKDRV</p> <p>F15_BLOCKDRV</p> <p>F16_BLOCKDRV</p> <p>F20_BLOCKDRV</p> <p>F21_BLOCKDRV</p> <p>F24_BLOCKDRV</p> <p>F17_L4000_DCL_V300</p> <p>F21_ACCDCL_V500_L4000</p> <p>F19_ACC_V500_L4000</p> <p>F13_DCL_V200_L4000</p>
--	--





Where F19 - the function of playing the sound of the oil pump, means that this sound of 4 sec.long (L = 4000ms) will be played when the total acceleration value reaches 200% (V = 200), where 100% is the total acceleration from 0 to 100%

**DCL – „Deceleration”** allows you to play the sound depending on the total speeding down value of the locomotive (it is necessary to indicate the parameters L and V)

Example 1:

F21\_L4000\_DCL\_V300

Where F19 – the function of playing the wheels screech on the rail turns, means that this sound of 4 sec. Long (L = 4000ms) will be played when the total speeding down value reaches 300% (V = 300), where 100% is the total deceleration from 0 to 100%

Example2:

F21\_L4000\_ACCDCL\_V500

Where F19 – sanding playback function, means that this sound of 4 sec. Long (L = 4000ms) will be played when the total value of acceleration and deceleration will reach the value 500% (V = 500), where 100% - is the total acceleration/decelaration from 0 to 100%

**DIM - "Dim the light"** is a lighting logic function that allows you to reduce the brightness of selected lights when the indicated function is turned on (it is necessary to indicate the parameter V) (software version above 1.3)

Example:

F6\_DIM\_F0\_V50

Where F6 is the function reducing the brightness of the lamps of function F0 to 50%

**VOL – "Volume"** is a logical function that allows you to mute all sounds to the specified level (it is necessary to specify the parameter V) (software version above 1.3)

Example:

F23\_VOL\_V50

Where F23-reduces all sounds to a 50%volume

**Additional logical parameters:**

**L - "Length"** – the length of sound playback, which in different cases can be the actual length of the sound (sound type "ON" and "ON-LOOP-OFF") or automatically shortened if necessary to adapt to the specific situation (sound type "ON-LOOP\_OFF")

**R – "Repeat"** – means repeating the sound, where R1 means repeating each time (if you do not specify the parameter R, by default R1), and R2 means repeating every other time and so on.

**D - "Delay"** - delay sound playback

**V - "Value"** - a value indicating, as a percentage, the total value of acceleration (ACC), deceleration (DCL), or brightness (DIM), and sound volume (VOL)





**Tips on programming CVs**

You can upload a dedicated file (**cv.txt**) for programming CVs directly into decoder. You can specify and set some important CVs in that file like address and PID settings for specific loco model. Just write down in a column CVs you want to set as default for this loco model and upload it into appropriate sound pack folder:

cv1=3  
 cv50=40  
 cv51=130

By uploading this into decoder you'll prevent the loss of it, even after reset to factory settings decoder will automatically upload this file and CVs that set in it as default values for featured CVs. All CVs and their descriptions are in the below table.

CV configuration settings table:

CV	Value	Default value	Description
1	1..127	3	Decoder address
2	0..127	4	Minimum speed: Minimum speed (starting voltage)
3	0..255	34	Acceleration time: 4 - acceleration from 0 to maximum speed in 1 s 8 - acceleration from 0 to maximum speed in 2 s
4	0..255	25	Deceleration time: 4 - deceleration from maximum to minimum speed in 1 s 8 - deceleration from maximum to minimum speed in 2 s
5	0..255	255	Maximum speed: Actual maximum speed of the locomotive compared to the speed in %
6	10..200	127	Average speed: Together with the maximum (CV5) and minimum speed (CV2) are used to create a speed curve
7			Software version: Read only
8	0..255		Manufacturer ID / Decoder reset: Manufacturer code / Write value 1 to reset decoder to factory settings
17	192..231	192	Long address (higher byte): Long decoder address (CV17 and 18). To turn on: CV29 set 5 bit in CV29
18	0..255	3	Long address (lower byte): Same as CV17
19	0..127	0	Address for multiple traction: If CV #19 > 0: speed and direction are defined by this address
28	bit		Railcom Configuration
	0	0	Decoder address transmission in the first channel CH1: 0-off, 1-on
	1	1	Enabling the second channel CH2: 0-off, 1-on





CV	Value	Default value	Description
	7	1	Enable automatic detection system: 0-off, 1-on
29	bit		Decoder configuration 1
	0	0	Locomotive direction: 0-normal, 1-reversed
	1	1	Number of speed steps: 0-14/27, 1-28/128
	3	1	RailCom: 0-disabled, 1-enabled
	5	0	Address type: 0-Short address in CV1, 1-Long address in CV17 i CV18
112	0..135	0	Lighting effect, output 1: 0: light bulb 1: flashing with frequency 1 (frequency in CV 133) 2: flashing with frequency 1 (reverse) 3: flashing with frequency 2 (frequency in CV 134) 4: flashing with frequency 2 (reverse) 5: short pulse with time with CV137 6: first own sequence (CV139-151) 7: second own sequence (CV151-164) 9: Servo Mode -- Additional effects -- + 16 enables light intensity fade in during time from CV135 + 32 enables light intensity fade in during time from CV136 + 64 enables light intensity fade in during 500 ms + 128 to the CV value will disable own sequence after 1 execution.
113	0..135	0	Lighting effect, output 2: Same as CV112
114	0..135	0	Lighting effect, output 3: Same as CV112
115	0..135	0	Lighting effect, output 4: Same as CV112
116	0..135	0	Lighting effect, output 5: Same as CV112
117	0..135	0	Lighting effect, output 6: Same as CV112
118	0..135	0	Lighting effect, output 7: Same as CV112
212	0..135	0	Lighting effect, output 8: Same as CV112
213	0..135	0	Lighting effect, output 9: Same as CV112







CV	Value	Default value	Description
214	0..135	0	Lighting effect, output 10: Same as CV112
215	0..135	0	Lighting effect, output 11: Same as CV112
119	0..255	255	Maximum brightness, output 1
120	0..255	255	Maximum brightness, output 2
121	0..255	255	Maximum brightness, output 3
122	0..255	255	Maximum brightness, output 4
123	0..255	255	Maximum brightness, output 5
124	0..255	255	Maximum brightness, output 6
125	0..255	255	Maximum brightness, output 7
219	0..255	255	Maximum brightness, output 8
220	0..255	255	Maximum brightness, output 9
221	0..255	255	Maximum brightness, output 10
222	0..255	255	Maximum brightness, output 11
133	0..255	100	Flashing period 1: Flashing period 1 (value x 10 msec)
134	0..255	100	Flashing period 2: Same as CV133
135	0..255	20	Light intensity fade in time 1
136	0..255	50	Light intensity fade in time 2
137	0..255	1	Single flash time: Single flash time (value x 10 msec)
138	0..255	1	Own sequences step time
139			First own sequence, beginning: First own sequence CV139-CV151 write one byte of sequence at a time ----- 1 Factory sequence ----- 0xB5, 0xFD,0x6F, 0xF7, 0xB5,0xFD,0x6F,0xF7,0xB5,0xFD,0x6F,0xF7,0xB5
151			First own sequence, end
152			Second own sequence, beginning: Second own sequence CV152-CV164 write one byte of sequence at a time ----- 2 factory sequence ----- 0xC7, 0x9F, 0xFF,0xFF, 0xFF, 0xFF, 0xFF, 0xFF, 0xFF, 0xFF,0xFF
164			Second own sequence, end
165	0..28	6	Shunting mode function number
50	0..255	40	PID KP (fast driving): Proportional coefficient for fast driving
51	0..255	130	PID KP (slow driving): Same as CV50





CV	Value	Default value	Description
52	0..10	0	PID KI (fast driving): Integral coefficient for fast driving
53	0..10	0	PID KI (slow driving): Same as CV52
54	0..40	7	PID KD (fast driving): Differential coefficient for fast driving
55	0..40	12	PID KD (slow driving): Same as CV54
56	0..50	0	PID KFF Acceleration
57	0..50	0	PID KFF Deceleration
58	40..160	80	BackEMF: PID interval
59	6..20	6	BackEMF: measurement delay
60	30..90	90	BackEMF: Voltage at maximum speed
61	0..255	10	Acceleration time (shunting mode): 4 - acceleration from 0 to maximum speed in 1 s 8 - acceleration from 0 to maximum speed in 2 s
62	0..255	10	Deceleration time (shunting mode): 4 - deceleration from maximum to minimum speed in 1 s 8 - deceleration from maximum to minimum speed in 2 s
63	0..255	10	Start delay: Driving start delay time (value x 100 ms)
200	0..0	100	Wi-Fi function: Set value >68 to turn off Wi-Fi function
201	20..80	40	Wi-Fi signal strength: 20 - 5dBm, 80 - 20dBm
202	1..3	1	Sound packet number
203	0..255	64	Volume: Sound playback volume. Values above 64 may cause interference.
204	0..100	35	Smoothness of sound functions changes: Value x 10 ms
205	0..100	95	Smoothness of engine sound changes: File length value in %, but not less than value from CV204
206	0..100	22	Mute braking sound: Braking sound mute function number
207	0..100	23	Mute all sounds at once: Function number to mute all sounds at once
208	0..1	0	Disabling logical operations: Disabling logical operations written in logic.txt file at sound packet folder. A value other than zero disables logics
126	0..255	0	Minimum brightness, output 1
127	0..255	0	Minimum brightness, output 2
128	0..255	0	Minimum brightness, output 3





CV	Value	Default value	Description
129	0..255	0	Minimum brightness, output 4
130	0..255	0	Minimum brightness, output 5
131	0..255	0	Minimum brightness, output 6
132	0..255	0	Minimum brightness, output 7
226	0..255	0	Minimum brightness, output 8
227	0..255	0	Minimum brightness, output 9
228	0..255	0	Minimum brightness, output 10
229	0..255	0	Minimum brightness, output 11

